COMPUTER SCIENCE (B.A.)

The Bachelor of Arts in Computer Science provides an introduction to the discipline and an opportunity to integrate Computer Science (CS) with another field. In contrast to the B.S. program, the B.A. requires fewer credits in CS, permitting a student to complete a second major, minor, or courses in another discipline such as Mathematics, Management, and Physics; thus it satisfies the needs of students with a combination of interests.

Integrative Studies Requirements

Minimum 40 credits

Code	Title	Credits	Completed	
Major Requirements (50 credits)				
Core Requirements:				
ISCS-140	Programming Foundations I	4		
CS-185	Programming Foundations II	4		
CS-265	Computer Architecture	4		
CS-280	Data Structures & Algorithms	4		
CS-355	Computer Networks	4		
CS-360	Database Systems	4		
MATH-135	Discrete Mathematics for CS	4		
ISCS-150	Website Design & Construction	4		
or INCS-160	Microcomputer Systems			
CS-215	OS Administration	4		
or CS-320	Operating Systems Design			
CS-293	Supervised Field Experience	2		
or CS-493	Adv Supervised Field Experie	enc		
MATH-141	Introductory Statistics (*recommended but not required*)			
Select one of the following:		4		
ISCS-210	Python Programming			
CS-225	C++ Programming			
CS-290	Special Topics (with department approval)			
Upper-Level Requirements				
Select two of the	3	8		
IICS-350	Cybercrime			

CS-375	Software Engineering		
CS-395	Mobile Device App Programming		
CS-420	E-Commerce Development		
CS-430	Principles Program Languages		
CS-455	Crypt & Network Security		
CS-490	Advanced Special Topics		
CS-495	AI & Robotics		
CS-498	Independent Study (allowed with department approval)		
IIPHYS-342	Data Analysis for Scientists		
Total Credits		50	

It is strongly recommended for students to consider participating in either CS-297 Internship or CS-497 Advanced Internship.

Electives

Select courses to reach a total of 120 credits for the degree.

Degree Requirements

120 credits 40 credits at the upper-level

Upon completion of the Computer Science B.A. degree, students will be able to:

- Demonstrate software development skills in at least one computer programming language through the commonly accepted level of data structures.
- Demonstrate understanding of fundamental data structures and algorithms.
- Demonstrate an introductory understanding of computer architecture and/or operating systems other than Microsoft Windows (currently Linux, Unix or iSeries).
- Demonstrate understanding in fundamental mathematical concepts in order to be competent computer scientists
- · Demonstrate technical skills in completing mathematical processes.
- Demonstrate software development skills in at least one other computer programming language not taught in item 1 above.